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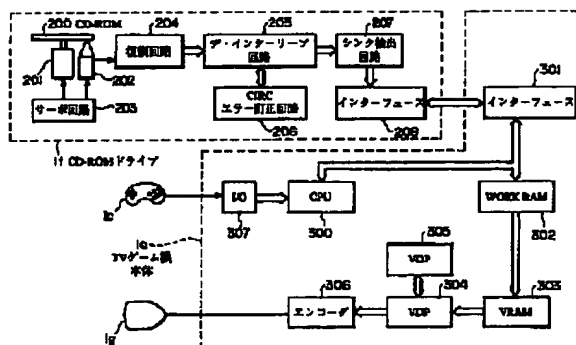
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TITLE : PICTURE PROCESSOR AND ITS METHOD



**ABSTRACT : PURPOSE:** To generate a variable background picture by applying a CD-ROM to the generation of the background picture.

**CONSTITUTION:** A CD-ROM drive 1f is connected to a TV game machine body 1a. A WORK RAM 302 is connected between the drive 1f and a VRAM 303. A VDP 304 for displaying and scrolling a background picture is connected to the VRAM 303. Background data read out from the drive 1f are temporarily stored in the WORK RAM 302. Then the background data are transferred to the VRAM 303 and displayed by the VDP 304. Since the WORK RAM 302 is used as a buffer memory, the background picture can be optionally scrolled in accordance with the development of a game.

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